

3D and VR in Archaeology
Implementing VR rooms and production of 3D data

Spring School in Bonn
31.03 – 05.04.2025

Monday, 31.03.25

Arrival in Bonn

Tuesday, 01.04.25

Venue: Digital Hub Bonn (Am Hauptbahnhof 6, 53111 Bonn)

- 9:00 – 9:30 Welcome, introduction and practicalities
Introduction to the project “Virtual Worlds”
- 9:30 – 10:30 Hands-on experience: VR environments from Amsterdam, Bonn and Oslo
- 10:00 – 11:00 Coffee break
- 11:00 – 12:30 World Café: 3D and VR in Archaeology
- 12:30 – 13:30 Lunch break
- 13:30 – 14:30 Presentation of the working groups and allocation
- 15:00 – 16:00 LVR-Landesmuseum, guided tours
- 16:00 – 18:00 LVR-Landesmuseum, DelikArt, reception and drinks

Wednesday, 02.04.25

- 9:00 – 17:00 3D recording sessions in different venues
- Group 1: Georgskapelle (Am Alten Friedhof 17, 53111 Bonn)
- Group 2: Akademisches Kunstmuseum - Photogrammetrie (Römerstraße 164, 53111 Bonn)
- Group 3: Akademisches Kunstmuseum - Scanning (Römerstraße 164, 53111 Bonn)
- Group 4: Römervilla, Ahrweiler

Thursday, 03.04.25

Venue: Bonn Center for Digital Humanities, Maximilianstraße 22, 53111 Bonn

- 9:00 – 12:00 Data processing I
- 12:00 – 13:00 Lunch break
- 13:00 – 17:00 Data processing II

Friday, 04.04.25

Venue: Digital Hub Bonn (Am Hauptbahnhof 6, 53111 Bonn)

9:00 – 10:30 Preparation of presentation based on the 3D recording sessions I

10:30 – 11:00 Coffee break

11:00 – 12:00 Preparation of presentation based on the 3D recording sessions II

12:00 – 13:00 Lunch break

13:00 – 15:00 Presentation of the results of the working groups

15:00 – 15:30 Coffee break

15:30 – 17:00 Evaluation, feedback and farewell

18:30 Joint Dinner in Brauhaus Bönnsch (Sternstorbrücke 4, 53111 Bonn)

Saturday, 05.04.25

Departure from Bonn